COURSE TABLE OF CONTENTS

Vuforia Engine Development

OEM: PTC • Duration: 3 Days (24 hrs)

COURSE MODULES & TOPICS

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- Setting up the development environment
- Basic concepts of AR development
- Creating a Vuforia project
- Introduction to image targets

Module 2: Advanced Vuforia Features

- Working with multi-targets
- Object recognition techniques
- Implementing virtual buttons
- Integrating Vuforia with Unity
- Testing and debugging Vuforia projects

Module 3: Optimising and Integrating AR Experiences

- Performance optimisation for AR
- Cross-platform AR development
- Advanced tracking features
- Augmented reality UX design
- Future trends in AR and Vuforia

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