

Figma for Developers: Dev Mode & Design Handoff Training

OEM: Figma • Duration: 3 Days (24 hrs) • Code: FIG-DEV

COURSE MODULES & TOPICS

Module 1: Introduction to Figma for Developers

- Figma's utility for front-end engineers and design-engineering collaboration
- Overview of the developer workflow in Figma

Module 2: Figma Basics

- Figma interface tour and navigation
- Aligning and distributing objects
- Layers, frames, sections, and groups
- Selecting and inspecting design properties
- Constraints — how elements resize with their parent frames

Module 3: Layouts

- Layout grids — columns, rows, and grid systems
- Auto layout fundamentals — padding, spacing, direction
- Nested auto layouts for complex component structures
- Responsive components with auto layout
- Content plugins for realistic prototyping

Module 4: Styles, Typography & Variables

- Creating and applying text and color styles
- CSS generator plugins for extracting code
- Variables — introduction and use cases for developers
- Creating a color palette with variables and variable modes

Module 5: Reusable Components

- Components — creating, organizing, and consuming
- Component properties — text, boolean, instance swap
- Variable modes for responsive and themed designs
- Variables for typography and spacing tokens
- Prototyping — connecting screens for developer review

Module 6: Dev Mode & Design Handoff

- Accessing Dev Mode (Shift+D) and Dev Mode toolbar
- Inspect panel — reading design specifications for implementation
- Measure tool and annotation features
- Code snippets — CSS, iOS (Swift), Android (XML)
- From Design to Development — the end-to-end handoff workflow
- Publishing component libraries for team and org handoff

Module 7: Advanced Component Patterns

- Variants and variable modes for responsive text components
- Placeholder and ghost components
- Cropped grid components and layout patterns