

Figma Foundations Training (Beginner)

OEM: Figma • Duration: 2 Days (16 hrs) • Code: FIG-FOUND

COURSE MODULES & TOPICS

Unit 1: Getting Started

- Course overview: Figma Design for beginners (2025)
- Project overview: designing a portfolio website from scratch

Unit 2: Set Up & Navigate

- Create your Figma account
- Tour the file browser and customize your profile
- Create your first design file
- Navigate Figma Design files

Unit 3: Shapes, Layers & Basic Design Elements

- Create your avatar using shapes and fills
- Build your bio using text layers
- Create a frame using frame presets and constraints
- Create section heading, paragraph text, and quote block
- Create images and hero sections
- Clean up and organize your layers panel

Unit 4: Building UI Elements

- Create buttons using auto layout
- Components fundamentals — creating and using reusable components
- Create cards and container systems with responsive auto layout
- Create navigation bar and footer with typography hierarchy

Unit 5: Assembling Pages

- Assemble your portfolio pages using component instances
- Build and link case study pages

Unit 6: Prototyping

- Prototyping fundamentals — turning static designs into interactive prototypes
- Add prototype connections between frames
- Connect project card button to case study page

Unit 7: Shapes & Advanced Drawing

- Create the skills list with custom shapes and text layers
- Combine shapes using boolean operations
- Use vector edit mode to modify shapes

Unit 8: Responsive Design & Auto Layout

- Auto layout fundamentals — building responsive buttons
- Introduction to layout grids
- Constraints fundamentals — how child layers respond when parent frame is resized

Unit 9: Sidebars & Supplemental Topics

- Auto layout tips and tricks
- Portfolio personalization techniques
- Sharing and presenting your work
- Exporting assets from Figma

Unit 10: Course Wrap-Up

- Course wrap-up and next steps
- Building your designer portfolio